



**ARIZONA**  
**Mathematics Standards by Level**  
**Proficiency (Grades 9-12)**  
***Algebra: Concepts and Applications* © 2004**

STANDARDS	PAGE REFERENCES
<b>STANDARD 1: NUMBER SENSE</b>	
<b>1M-P1. Compare and contrast the real number system and its various subsystems with regard to their structural characteristics</b>	
<b>Core – will be tested on AIMS</b>	
PO 1. Classify numbers as members of the sets (natural, whole, integers, rationals and irrationals)	SE: 16, 52, 94-97, 362-363, 600-602, 603 #4-7, 604 #17-26, 619 #44-46, 673 #44-46 TWE: TT 53
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>	
PO 2. Compare subsets of the real number system with regard to their properties (commutative, associative, distributive, identity, inverse and closure properties)	SE: 14-16, 17 #1, 26, 74 #49, 94-95, 100, 143, 154-155, 158 #50, 203 #52
PO 4. Identify whether a given set of numbers is finite or infinite	SE: 52-53, 600-601 TWE: TT 172
<b>1M-P2. Construct, interpret and demonstrate meaning for real numbers and absolute value in problem-solving situations</b>	
<b>Core – will be tested on AIMS</b>	
PO 1. Determine a rational estimate of an irrational number	SE: 362-363, 364 #8-11, 365 #37, 387 #62-65
PO 3. Solve real-world distance problems using absolute value	SE: 606-607, 611 #6-8, 654 #31 TWE: ML 669
PO 4. Determine, among the solutions to a real-world problem, which, if any, is reasonable	SE: 24-25, 468, 472 #26, 475, 478, 480, 485 <i>Investigation</i> 30-31, 540-541 TWE: TT 476
PO 6. Choose the appropriate signed real number to represent a real-world value	SE: 57 #49, 62 #36, 72 #9, 74 #47, 78 #47, 600, 604 #56, 605 #57, 610 #30, 619 #40
PO 7. Use the appropriate form of a real number to express a real-world situation (e.g., choosing between a radical expression or rational approximation)	SE: 359 #6, 361 #44, 364 #35, 365 #37, 485 #3, 604 #55, 609 #9, 619 #40, 623 #37, 628 #32
PO 8. Convert standard notation to scientific notation, including negative exponents, and vice versa	SE: 345 #47, 352-354, 355 #16-17, 356 #50, 374 #8, 539 #41
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>	
PO 2. Define <i>absolute value</i> as the distance from the origin	SE: 54, 64-66, 100, 128-129, 131 #35, 530-531, 533 #36-37

\*Beyond Core: Appropriate to be taught after a grounding in core instruction, but will not be tested on AIMS

STANDARDS	PAGE REFERENCES
<b>STANDARD 2: DATA ANALYSIS AND PROBABILITY</b>	
<b>2M-P1. Construct and draw inferences including measures of central tendency, from charts, tables, graphs, and data plots that summarize data from real-world situations</b>	
<b>Core – will be tested on AIMS</b>	
PO 1. Organize collections of data into frequency charts, stem-and-leaf plots, scatter plots	SE: 32-34, 36 #16, 38-41, 42 #11, 145 #57, 175 #48, 243 #33, 302-304, 306 #9-10, 623 #46
PO 2. Construct histograms, line graphs, circle graphs, and box-and-whisker plots	SE: 38-40, 42 #7-10, 57 #51-53, 74 #60, 200-201, 203 #43, 361 #54, 404 #65, 482 #44 <i>Investigation 210-211</i>
PO 4. Evaluate the reasonableness of conclusions drawn from data analysis	SE: 24-25, 38-41, 104-105, 289 #29, 468, 480 #3, 485 <i>Investigation 30-31, 540-541</i> TWE: TT 161, 476
PO 5. Use mean, median, mode, quartiles and range as a means for effective decision making in analyzing the data and the outliers	SE: 104-107, 109 #34, 116 #41-42, 131 #41, 209 #38, 295 #50 <i>Investigation 210-211, 612-613</i>
PO 6. Identify graphic misrepresentations and distortions of sets of data (e.g., omissions of parts of axis range, unequal interval sizes)	SE: 240 #3 TWE: TT 292 Note: Misleading graphs are not specifically discussed, but the graphs on page 240 and page 292 are examples of ones which could be used as misleading since their y-axes do not begin at zero.
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>	
PO 3. Draw inferences from collections of data	SE: 38-41, 42 #11, 43 #19-22, 104-107, 108 #15, 109 #35 <i>Investigation 210-211</i>
<b>2M-P2. Use appropriate technology (e.g., graphing calculators, computer software) to display and analyze data</b>	
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>	
PO 1. Use appropriate technology to display data as lists, tables, matrices and plots	SE: 32-34, 464-465, 724-727 <i>Graphing Calculator Exploration 61, 272, 317, 491, 638</i> <i>Investigation 578-579</i> TWE: TE 38
PO 2. Use appropriate technology to calculate mean, median, mode, minimum and maximum	SE: 104, 724-727 <i>Graphing Calculator Exploration 105</i> TWE: TE 38
PO 3. Use appropriate technology to predict patterns in sets of data (e.g., “Does a scatter plot appear to be linear?”)	SE: 724-727 <i>Graphing Calculator Exploration 105, 272, 317, 491</i> <i>Investigation 210-211</i> <i>Problem-Solving Workshop 283</i>
<b>2M-P3. Apply curve fitting to make predictions from data</b>	
<b>Core – will be tested on AIMS</b>	
PO 1. Draw a line which closely fits a scatter plot	SE: 302-304, 305 #1-4, 306 #7-8 <i>Graphing Calculator Exploration 491</i> <i>Investigation 308-309</i> <i>Problem-Solving Workshop 283</i>

STANDARDS		PAGE REFERENCES	
PO 2.	Make a prediction from a linear pattern in plots of data	SE:	38, 42 #4-6, 289 #28, 295 #40, 299 #13, 300 #46, 315 #39 <i>Investigation</i> 308-309 TWE: ML 290
<b>Beyond Core*</b>			
PO 1.	Draw a curve which closely fits a scatter plot	SE:	302-304, 305 #1-4, 306 #7-8 <i>Investigation</i> 308-309 <i>Problem-Solving Workshop</i> 283
<b>2M-P4. Explain the effects of sampling on statistical claims and recognize misuses of statistics</b>			
<b>Core – will be tested on AIMS</b>			
PO 1.	Differentiate between sampling and census	SE:	32-34, 35 #10-15, 36 #20, 38-41, 42 #4-6, 43 #19-22 Note: This text focuses on sampling method, rather than census, which is an analysis of all members of a population.
PO 2.	Differentiate between a biased and an unbiased sample	SE:	32, 35 #10-15, 37 #23, 43 #24 TWE: ICE 33, 34
PO 3.	Recognize the impact of interpreting data from a biased sample	SE:	35 #13, 37 #23, 43 #24 TWE: ICE 33, 34 ML 32
<b>Beyond Core</b>			
PO 4.	Distinguish the effects of using statistical measures obtained from a sample vs. those obtained from a census	SE:	32-34, 35 #10-15, 36 #20, 38-41, 42 #4-6, 43 #19-22
PO 5.	Recognize the misinterpretations of data from different representations of those same data	SE:	240 #3 TWE: OEA 43 TT 292
PO 6.	Determine the validity of sampling methods in studies	SE:	32, 35 #10-15, 37 #23, 43 #24 TWE: ICE 33
<b>2M-P5. Design and conduct a statistical experiment to study a problem and interpret and communicate the outcomes</b>			
<b>Beyond Core</b>			
PO 1.	Design a statistical experiment based on a given hypothesis	SE:	24-25, 32-34, 35 #9, 36 #16, 37 #23, 38-41, 42 #7-10, 43 #19-22, <i>Investigation</i> 30-31
PO 2.	Create an appropriate data-gathering instrument (e.g., biased vs. unbiased questions, multiple choice vs. open-ended)	SE:	32-33, 35 #10-15, 37 #23, 40 #3 TWE: ML 32
PO 3.	Organize collected data into an appropriate graphical representation	SE:	38-41, 42 #4-6, 43 #15-18, 57 #51-53, 200-201, 238-240 <i>Investigation</i> 210-211
PO 4.	Draw and support inferences that are based on data analysis	SE:	38-41, 42 #4-6, 43 #15-18 <i>Investigation</i> 210-211, 262-263, 308-309
<b>2M-P6. Use experimental or theoretical probability, as appropriate, to represent and solve problems involving uncertainty</b>			
<b>Beyond Core</b>			
PO 1.	Recognize whether experimental or theoretical methods were used to calculate a particular probability	SE:	220-221, 222 #1, 223 #23, 224-227, 228 #3-4, 315 #43-45, 649 #43

STANDARDS		PAGE REFERENCES
PO 2.	Use experimental observations to estimate probabilities of entire populations	SE: 221 #2-3, 223 #23
PO 3.	Distinguish between independent and dependent events	SE: 224, 227 #3, 228 #17-18, 229 #21, 315 #43-45, 327 #45-47, 406 #5, 467 #35 TWE: TT 225
PO 4.	Solve probability problems involving <i>and</i> and <i>or</i> statements, with and without replacement	SE: 224-227, 228 #13-15, 327 #45-47
<b>2M-P7. Use simulations to estimate probabilities</b>		
<b><i>Beyond Core</i></b>		
PO 1.	Design appropriate simulations to estimate probabilities of real-world situations (e.g., disk toss, cube toss, technological simulations)	SE: 467 #35 <i>Hands-On Algebra</i> 220 TWE: EA 223 ICE 225 ML 219, 224
PO 2.	Use simulations to estimate probabilities of real-world situations	SE: 467 #35 <i>Hands-On Algebra</i> 220 TWE: EA 223 ICE 225 ML 219, 224
<b>2M-P8. Solve real-world problems by using combinations and permutations</b>		
<b><i>Core – will be tested on AIMS</i></b>		
PO 1.	Use a tree diagram or a chart of possible outcomes to count probable outcomes of an event	SE: 146-147, 148 #3, 149 #10, 150 #19 <i>Investigation</i> 152-153
<b><i>Beyond Core</i></b>		
PO 2.	Determine when to use combinations in counting objects	SE: 146-147, 149 #14, 150 #22, 151 #23 <i>Investigation</i> 152-153
PO 3.	Determine when to use permutations in counting objects	SE: 151 #24 <i>Investigation</i> 152-153 TWE: ML 146
PO 4.	Use combinations and permutations to solve real-world problems not requiring the use of formulas	SE: 146-147, 148 #3, 149 #11, 150 #20, 151 #23 <i>Investigation</i> 152-153 TWE: ICE 221
<b>2M-P9. Describe, in general terms, the normal curve and use its properties to answer questions about sets of data that are assumed to be normally distributed</b>		
<b><i>Beyond Core</i></b>		
PO 1.	Determine if data gathered from a real-world situation fits a normal curve	Note: The probability distributions in this text are discrete probability distributions. A normal curve is a continuous probability distribution where the mean, median and mode are about the same. See <i>Glencoe's Algebra 2</i> © 2004 pages 671-673.
PO 2.	Describe the central tendency characteristics of the normal curve	Note: The probability distributions in this text are discrete probability distributions. A normal curve is a continuous probability distribution where the mean, median and mode are about the same. See <i>Glencoe's Algebra 2</i> © 2004 pages 671-673.

STANDARDS	PAGE REFERENCES
PO 3. Make simple predictions from data represented on a given normal curve	Note: The probability distributions in this text are discrete probability distributions. A normal curve is a continuous probability distribution where the mean, median and mode are about the same. See Glencoe's <i>Algebra 2</i> © 2004 pages 671-673.
<b>2M-P10. Explain the concept of a random variable</b>	
<b>Beyond Core</b>	
PO 1. Distinguish situations where a random variable is needed or used	SE: 222 #15-20, 228 #16, 229 #25 Note: The term <i>random variable</i> is not used explicitly. See Glencoe's <i>Algebra 1</i> © 2003 page 777 for details.
<b>2M-P11. Apply measures of central tendency, variability and correlation</b>	
<b>Core – will be tested on AIMS</b>	
PO 1. Apply the concepts of mean, median, mode and range to draw conclusions about data	SE: 104-107, 109 #34, 116 #41-42, 131 #41, 209 #38, 295 #50 <i>Investigation</i> 210-211, 612-613
PO 3. Determine, from a given plot of data, whether it has positive or negative correlation	SE: 302-304, 305 #4, 306 #7-8, 307 #16 <i>Investigation</i> 308-309
<b>Beyond Core</b>	
PO 2. Draw conclusions about the “spread” of data given the variance and standard deviation (e.g., compare sets of data with the same central tendency, but with different variance)	SE: 106-107, 108 #15, 109 #34 <i>Investigation</i> 210-211
<b>STANDARD 3: PATTERNS, ALGEBRA AND FUNCTIONS</b>	
<b>3M-P1. Model real-world phenomena (e.g., compound interest or the flight of a ball) using functions and relations (e.g., linear, quadratic, sine and cosine, and exponential)</b>	
<b>Core – will be tested on AIMS</b>	
PO 2. Describe a real-world situation that is depicted by a given graph	SE: 38-40, 42 #4-6, 238-240, 241 #8, 243 #26, 294 #38, 295 #40, 302-304, 305 #4, 306 #6
<b>Beyond Core*</b>	
PO 1. Identify the independent and dependent variables from a real-world situation	SE: 264-267, 304 #2, 305 #1 <i>Investigation</i> 308-309
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>	
PO 3. Sketch a graph that models a given real-world situation	SE: 38-40, 42 #4-6, 238-240, 241 #8, 243 #26, 294 #38, 295 #40, 302-304, 305 #4, 306 #6
<b>3M-P2. Represent and analyze relationships using written and verbal explanations, tables, equations, graphs and matrices and describe the connections among those representations</b>	
<b>Core – will be tested on AIMS</b>	
PO 3. Determine whether a relation is a function, given the graphical representation	SE: 256-258, 259 #8, 260 #26-28, 268 #9-10, 314 #2 <i>Investigation</i> 262-263
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>	
PO 1. Express the relationship between two variables using a table, equation, graph and matrix	SE: 238-241, 243 #26, 244-247, 249 #37, 250-253, 254 #6-11, 255 #40, 284-287 <i>Investigation</i> 80-81, 578-579

STANDARDS	PAGE REFERENCES
<b>3M-P3. Analyze the effects of parameter changes on functions (e.g., linear, quadratic and trigonometric) using calculators and/or computers</b>	
<b>Beyond Core</b>	
PO 1. Use technology to determine changes in the shape and behavior of polynomial functions (of degree 2 or less) when constants and coefficients are varied	SE: 463 #44, 464-465, 466 #10-12 <i>Graphing Calculator Exploration</i> 272, 317, 338-339, 638-639
<b>3M-P4. Interpret algebraic equations and inequalities geometrically and describe geometric relationships algebraically</b>	
<b>Core – will be tested on AIMS</b>	
PO 1. Graph a linear equation in two variables	SE: 284-287, 290-292, 296-298, 302-304, 310-313, 314 #24-35, 315 #37 <i>Graphing Calculator Exploration</i> 317 <i>Investigation</i> 308-309
PO 2. Graph a linear inequality in two variables	SE: 535-537, 538 #8-11, 539 #28-30
PO 3. Determine slope and intercepts of a linear equation	SE: 284-287, 296-298, 300 #32-40, 301 #48, 307 #19, 310-313, 314 #7-10, 315 #37
PO 4. Write an equation of the line that passes through two given points	SE: 294 #30-35, 295 #40, 299 #10-12, 300 #32-40, 307 #19, 315 #37
PO 5. Determine from two linear equations whether the lines are parallel, are perpendicular or coincide	SE: 316-318, 319 #4-5, 322-325, 326 #6-8, 327 #36-37, 508 #50, 554-556, 562 #4
<b>3M-P5. Apply trigonometry to real-life problem situations (e.g., investigate how to find the distance across a river using similar triangles and trigonometric ratios; compare the sine and cosine curves to the curves of sound waves)</b>	
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>	
PO 1. Use the definitions of trigonometric functions to find the sine, cosine and tangent of the acute angles of a right triangle	See Glencoe's <i>Algebra 1</i> pages 623-630.
<b>Beyond Core</b>	
PO 2. Solve simple right-triangle trigonometric equations involving sine, cosine and tangent	See Glencoe's <i>Algebra 1</i> pages 623-630.
PO 3. Use an appropriate right-triangle trigonometric model to solve a real-life problem	See Glencoe's <i>Algebra 1</i> pages 623-630.
<b>3M-P6. Perform mathematical operations on expressions and matrices, and solve equations and inequalities</b>	
<b>Core – will be tested on AIMS</b>	
PO 1. Simplify numerical expressions using the order of operations, including exponents	SE: 8-10, 11 #4-7, 12 #51, 13 #63, 338, 340 #34-36
PO 2. Evaluate algebraic expressions using substitution	SE: 9-10, 15, 19-21, 24-26, 160-162, 296-297, 325, 509-510, 560-564, 572
PO 3. Simplify algebraic expressions using distributive property	SE: 19-21, 22 #30-32, 29 #22-23, 67 #6, 388-390, 616, 620-621, 629 #40, 668-670

<b>STANDARDS</b>		<b>PAGE REFERENCES</b>	
PO 4.	Simplify square roots and cube roots with monomial radicands that are perfect squares or perfect cubes	SE:	357-359, 360 #9-14, 361 #3-4, 362, 478-480, 481 #14-22, 482 #37, 614-617, 618 #21 TWE: EA 364
PO 6.	Evaluate numerical and algebraic absolute value expressions	SE:	54-55, 56 #15-16, 63 #5, 65-67, 100, 128-130, 131 #12-29, 530-532, 533 #15-32, 539 #36-37
PO 7.	Multiply and divide monomial expressions with integer exponents	SE:	341-343, 344 #3-14, 345 #36-43, 347-349, 350 #6-13, 351 #49-52, 356 #51-59
PO 9.	Solve linear equations and inequalities in one variable	SE:	290-292, 296-298, 310-313, 316-318, 509-511, 514-516, 519-521, 524-526, 530-531 <i>Investigation 308-309</i>
PO 10.	Solve formulas for specified variables	SE:	24-25, 164 #39, 361 #43, 365 #37, 386 #15, 477 #32, 654 #32 <i>Graphing Calculator Exploration 26</i> <i>Investigation 110-111</i>
PO 11.	Solve quadratic equations (integral roots only)	SE:	458-461, 463 #48, 468-470, 472 #12, 474-475, 477 #32, 478-480, 483-485, 486 #11-25 <i>Graphing Calculator Exploration 471</i>
PO 13.	Solve proportions which generate linear equations	SE:	188-191, 192 #16-36, 193 #51, 194-195, 197 #18, 198-201, 202 #28-39, 204-207, 270-273
PO 15.	Solve systems of linear equations in two variables (integral coefficients and solutions)	SE:	550, 554-557, 559 #25, 560-563, 564 #4-9, 566-569, 570 #7-12, 572-575 <i>Graphing Calculator Exploration 551</i> <i>Investigation 578-579</i>
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>			
PO 5.	Calculate powers and roots of real numbers, both rational and irrational, using technology	SE:	336-337 <i>Graphing Calculator Exploration 338-339</i> <i>Hands-On Algebra 362</i> <i>Problem-Solving Workshop 335</i> TWE: ML 352
PO 14.	Solve absolute value equations containing a single absolute value expression	SE:	193 #64, 301 #57, 409 #43, 530-532, 585 #29-31
<b>Beyond Core</b>			
PO 8.	Add, subtract and perform scalar multiplication with matrices	SE:	<i>Investigation 80-81, 578-579</i>
PO 12.	Solve radical equations involving one radical (restrict to square roots)	SE:	624, 628 #12-29 <i>Graphing Calculator Exploration 625</i>
<b>3M-P7. Translate among tabular, symbolic and graphical representations of functions</b>			
<b>Core – will be tested on AIMS</b>			
PO 1.	Create a linear equation from a table of values	SE:	244-247, 284-288, 293 #14, 302-305 <i>Investigation 308-309</i>
PO 2.	Create a graph from a table of values	SE:	238-240, 250-253, 288 #19-20, 302-307, 458-461, 468-471, 489-490 <i>Graphing Calculator Exploration 491</i> <i>Investigation 262-263, 308-309</i>

STANDARDS		PAGE REFERENCES
PO 3.	Determine the solution to a system of equations in two variables, from a given graph	SE: 550, 552 #4-7, 553 #9-20, 554-557, 558 #10-15, 580-581, 590 #29-31 <i>Graphing Calculator Exploration</i> 551
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>		
PO 4.	Determine the solution to a system of inequalities in two variables, from a given graph (e.g., “Which of the shaded regions represents the solution to the system?”)	SE: 586-587, 589 #1-3, 590 <i>Graphing Calculator Exploration</i> 588 <i>Problem-Solving Workshop</i> 549
<b>3M-P8. Use the power of mathematical abstraction and algebraic symbolism to represent various situations</b>		
<b>Core – will be tested on AIMS</b>		
PO 1.	Translate verbal expressions and sentences to mathematical expressions and sentences	SE: 4-5, 7 #14-22, 8-10, 11 #2, 12 #50, 13 #58-61, 255 #40, 264-267, 270-273 <i>Problem-Solving Workshop</i> 3
PO 2.	Generate an algebraic sentence to model real-life situations, given a data set (limited to linear relationships)	SE: 4, 7 #42, 13 #64, 18 #26, 261 #47, 293 #14, 295 #40, 299 #13, 300 #46, 315 #39 <i>Investigation</i> 308-309
<b>3M-P9. Determine maximum and minimum points of a graph and interpret results in problem situations</b>		
<b>Core – will be tested on AIMS</b>		
PO 2.	Determine domain and range of a relation, given the graph or a set of points	SE: 238-240, 242 #24, 245 #2, 250-252, 289 #29, 301 #51-52, 304 #2
<b>3M-P10. Investigate the limiting process by examining infinite sequences and series and areas under curves</b>		
<b>Beyond Core</b>		
PO 1.	Compare the estimates of the area under a curve over a bounded interval, using progressively smaller rectangles (not using calculus)	See Glencoe’s <i>Geometry</i> © 2003 pages 617-620.
PO 2.	Estimate the limit of a given infinite sequence (e.g., given the sequence $1/n$ , as $n$ gets larger) (not using calculus)	See Glencoe’s <i>Algebra 2</i> © 2003 pages 599-601.
<b>STANDARD 4: GEOMETRY</b>		
<b>4M-P1. Interpret and draw three-dimensional objects</b>		
<b>Core – will be tested on AIMS</b>		
PO 1.	Sketch prisms, pyramids, cones, cylinders and spheres	SE: 387 #56, 402 #7, 403 #20, 477 #33 <i>Hands-On Algebra</i> 25 <i>Problem-Solving Workshop</i> 381
PO 2.	Classify prisms, pyramids, cones, cylinders and spheres by base shape and lateral surface shape	SE: 387 #56, 402 #7, 403 #20, 477 #33 <i>Hands-On Algebra</i> 25 <i>Problem-Solving Workshop</i> 381
PO 3.	Recognize the three-dimensional figure represented by a two-dimensional drawing (e.g., “What figures are represented by given nets, sketches, photographs?”)	SE: 387 #56, 402 #7, 403 #20, 477 #43 <i>Hands-On Algebra</i> 25 <i>Problem-Solving Workshop</i> 381

STANDARDS	PAGE REFERENCES
<b>4M-P2. Represent problem situations with geometric models and apply properties of figures</b>	
<b>Core – will be tested on AIMS</b>	
PO 1. Calculate surface areas and volumes of three-dimensional geometric figures, given the required formulas	SE: 387 #56, 402 #7, 403 #20, 477 #33 <i>Hands-On Algebra 25</i> <i>Problem-Solving Workshop 381</i>
PO 2. Solve applied problems using angle and side length relationships	See Glencoe's <i>Algebra 1</i> © 2003 pages 616-618.
PO 3. Solve applied problems using the Pythagorean theorem (e.g., determine whether a wall is square)	SE: 366-369, 370 #34, 371 #35, 605 #58, 606-608, 609 #9, 610 #30, 619 #40, 623 #37 <i>Investigation 372-373</i>
PO 4. Solve applied problems using congruence and similarity relationships of triangles (e.g., estimate the height of a building, using shadows)	See Glencoe's <i>Algebra 1</i> , © 2003 pages 616-618.
PO 6. Determine the distance and midpoint between points within a coordinate system representative of a practical application	SE: 606-608, 609 #9, 610 #31, 619 #40, 623 #37 <i>Investigation 372-373, 612-613</i>
PO 7. Find the area of a geometric figure composed of a combination of two or more geometric figures, given an appropriate real-world situation and the formulas	SE: 396 #17, 397 #63-64, 404 #53, 409 #37-38, 414 #58-59, 433 #47, 438 #18, 439 #49, 444 #43, 449 #52
PO 8. Solve problems involving complementary, supplementary and congruent angles	SE: 179 #34, 255 #41 See Glencoe's <i>Geometry</i> , © 2004 pages 617-620.
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>	
PO 5. Make a model of a three-dimensional figure from a two-dimensional drawing and make a two-dimensional representation of a three-dimensional object (models and representations include scale drawings, perspective drawings, blueprints or computer simulations)	SE: 194-195, 196 #12, 197 #18, 261 #54, 403 #20, 477 #33, 584 #23, 619 #40 <i>Hands-On Algebra 25</i> <i>Problem-Solving Workshop 381, 419, 599</i>
<b>4M-P3. Deduce properties of figures using transformations in coordinate systems, identifying congruency and similarity</b>	
<b>Core – will be tested on AIMS</b>	
PO 1. Determine whether a planar figure is symmetric with respect to a line	SE: 459-460, 461 #11-14, 462 #16-24, 468-469
PO 3. Determine the effects of a transformation on linear and area measurements of the original planar figure	SE: 69 #61-62 See Glencoe's <i>Algebra 1</i> © 2003 page 759.
PO 4. Sketch the planar figure that is the result of a given transformation	SE: 69 #61-62 See Glencoe's <i>Algebra 1</i> © 2003 page 759.
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>	
PO 2. Give the new coordinates of a transformed geometric planar figure	SE: 69 #61-62 See Glencoe's <i>Algebra 1</i> © 2003 page 759.

STANDARDS		PAGE REFERENCES
<b>4M-P4. Deduce properties of, and relationships between, figures from given assumptions</b>		
<b>Core – will be tested on AIMS</b>		
PO 1. Find similarities and differences among geometric shapes and designs using a given attribute (e.g., height, area, perimeter, diagonals, angle measurements)	SE: 29 #16, 163 #10, 178 #10, 340 #42, 345 #48, 432 #45, 449 #53, 487 #32 <i>Graphing Calculator Exploration</i> 26, 338-339	
PO 2. Identify arcs, chords, tangents and secants of a circle	See Glencoe's <i>Geometry</i> © 2004 pages 522-525.	
PO 3. State valid conclusions using given definitions, postulates and theorems	See Glencoe's <i>Geometry</i> © 2004 page 60.	
PO 4. Represent $\pi$ as the ratio of circumference to diameter	See Glencoe's <i>Geometry</i> © 2004 page 524.	
<b>4M-P5. Translate between synthetic and coordinate representations (e.g., a straight line is represented by the algebraic equation <math>Ax + By = C</math>)</b>		
<b>Core – will be tested on AIMS</b>		
PO 1. Determine the relative placement of two lines on a coordinate plane by examining the algebraic equations representing them	SE: 285 #3, 316-318, 322-325, 550-552, 554-557, 560-564, 566-569, 572-576, 580-583	
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>		
PO 2. Verify characteristics of a given geometric figure using coordinate formulas such as distance, mid-point, and slope to confirm parallelism, perpendicularity, and congruency	SE: 290-292, 296-298, 310-313, 322-325, 326 #6-8, 327 #36-37, 606-608, 611 #10 <i>Investigation</i> 308-309, 612-613	
<b>4M-P6. Recognize and analyze Euclidean transformations (e.g., reflections, rotations, dilations and translations)</b>		
<b>Core – will be tested on AIMS</b>		
PO 1. Classify transformations based on whether they produce congruent or similar non-congruent figures	See Glencoe's <i>Algebra 1</i> © 2003 page 197.	
PO 2. Determine whether a given pair of figures on a coordinate plane represents a translation, reflection, rotation and/or dilation	See Glencoe's <i>Algebra 1</i> © 2003 page 197.	
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>		
PO 3. Apply transformational principles to practical situations (e.g., enlarge a photograph)	See Glencoe's <i>Algebra 1</i> © 2003 page 197.	
<b>STANDARD 5: MEASUREMENT AND DISCRETE MATHEMATICS</b>		
<b>5M-P1. Represent problem situations using discrete structures such as finite graphs, matrices, sequences and recurrence relations</b>		
<b>Beyond Core*</b>		
PO 1. Use matrices and finite graphs to display data	SE: <i>Investigation</i> 80-81, 578-579 See Glencoe's <i>Algebra 1</i> © 2003 pages 715-717.	
PO 2. Find a specified $n^{\text{th}}$ term of a simple arithmetic or geometric sequence, where the common difference or common ratio is an integer and $n > 100$	SE: <i>Investigation</i> 110-111, 494-495 See Glencoe's <i>Algebra 1</i> © 2003.	

STANDARDS		PAGE REFERENCES
PO 3.	Use simple or basic recursion formulas to solve real-life problems (e.g., compound interest)	SE: <i>Investigation</i> 110-111 See Glencoe's <i>Algebra 1</i> © 2003.
<b>5M-P2. Represent and analyze finite graphs using matrices</b>		
<b>Beyond Core</b>		
PO 1.	Interpret data using matrices and finite graphs (e.g., networks, street diagrams, tournament schedules, production schedules)	SE: <i>Investigation</i> 80-81, 578-579 See Glencoe's <i>Algebra 1</i> © 2003 pages 715-717.
PO 2.	Determine when a finite graph gives an accurate picture of a data set	See Glencoe's <i>Algebra 1</i> © 2003 page 759.
PO 3.	Translate a finite graph into a matrix and vice versa	See Glencoe's <i>Algebra 1</i> © 2003 page 759.
<b>5M-P3. Develop and analyze algorithms</b>		
<b>Core – will be tested on AIMS</b>		
PO 2.	Determine the purpose of a given algorithm (simple, basic <b>math</b> algorithm)	SE: 204-205, 366-369, 401-402, 405-407, 445-448, 483-485 <i>Graphing Calculator Exploration</i> 26 <i>Investigation</i> 372-373
PO 3.	Determine whether given algorithms are equivalent (simple, basic <b>math</b> algorithms)	SE: 204-205, 366-369, 401-402, 405-407, 445-448, 483-485 <i>Graphing Calculator Exploration</i> 26
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>		
PO 1.	Write an algorithm that explains a particular mathematical process (e.g., tell a younger child how to find the average of two numbers)	SE: 204-205, 366-369, 401-402, 405-407, 445-448, 483-485 <i>Graphing Calculator Exploration</i> 26
<b>5M-P4. Solve enumeration and finite probability problems</b>		
<b>Core – will be tested on AIMS</b>		
PO 1.	Find the outcome set of a situation	SE: 146-147, 148 #4-7, 149 #14-16, 150 #19, 151 #24, 224 <i>Investigation</i> 152-153
PO 2.	Find the probability that a specific event will happen	SE: 219-221, 222 #9-14, 224-227, 228 #3-4, 229 #23-25
PO 4.	Determine the number of possible outcomes in a real-world situation using the counting principle and tree diagrams	SE: 146-147, 149 #11-13, 150 #19, 151 #24, 224 <i>Investigation</i> 152-153 TWE: OEA 223
<b>Core –to be taught in grades 9-10, but will not be tested on AIMS</b>		
PO 3.	Determine theoretical geometrical probabilities, given necessary formulas (e.g., "Given a circular target on a square base, what is the probability of hitting the circle with a dart, providing the dart goes inside the square?")	SE: 219-221, 222 #9-14, 228 #3-4 TWE: OEA 223

STANDARDS	PAGE REFERENCES
<b>STANDARD 6: MATHEMATICAL STRUCTURE/LOGIC</b>	
<b>6M-P1. Use inductive and deductive logic to construct simple valid arguments</b>	
<b>Core – will be tested on AIMS</b>	
PO 2. Produce a valid conjecture using inductive reasoning by generalizing from a pattern of observations (e.g., if $10^1 = 10$ , $10^2 = 100$ , $10^3 = 1000$ , make a conjecture)	SE: <i>Investigation</i> 30-31, 612-613
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>	
PO 1. Construct a simple informal deductive proof (e.g., write a proof of the statement: “Given an airline schedule with cities and flight times, you can fly from Bombay to Mexico City.”)	SE: <i>Investigation</i> 30-31 TWE: EA 319
<b>6M-P2. Determine the validity of arguments</b>	
<b>Core – will be tested on AIMS</b>	
PO 2. Draw a simple valid conclusion from a given <i>if...then</i> statement and a minor premise	SE: 369 #6-7 <i>Investigation</i> 30-31 TWE: EA 319 TT 343
PO 3. Distinguish valid arguments from invalid arguments	TWE: EA 191, 208, 293, 319, 325, 403, 492, 527, 660
PO 4. List related <i>if...then</i> statements in logical order	SE: <i>Investigation</i> 30-31
<b>Core – to be taught in grades 9-10, but will not be tested on AIMS</b>	
PO 1. Determine if the converse of a given statement is true or false	SE: 368
PO 6. Analyze assertions about everyday life by using principles of logic (e.g., examine the fallacies of advertising)	SE: <i>Investigation</i> 30-31
<b>Beyond Core*</b>	
PO 7. Recognize the difference between a statement verified by mathematical proof (i.e., a theorem) and one verified by empirical data (e.g., women score higher than men on vocabulary tests)	SE: 219-221, 222 #1-3, 223 #23, 366-369
<b>6M-P3. Formulate counterexamples and use indirect proof</b>	
<b>Core – will be tested on AIMS</b>	
PO 1. Construct a counterexample to show that a given invalid conjecture is false (e.g., Nina makes a conjecture that $x^3 > x^2$ for all values of $x$ . Find a counterexample.)	SE: 16, 18 #22-23, 517 #38, 603 #2
<b>6M-P4. Make and test conjectures</b>	
<b>Beyond Core</b>	
PO 1. Write an appropriate conjecture given a certain set of circumstances	SE: 16, 17 #8, 18 #22-23, 517 #38, 603 #2 <i>Investigation</i> 30-31, 612-613
PO 2. Test a conjecture by constructing a logical argument or a counterexample	SE: 16, 17 #8, 18 #22-23, 517 #38, 603 #2 <i>Investigation</i> 30-31, 612-613

STANDARDS		PAGE REFERENCES	
<b>6M-P5. Understand the logic of algebraic procedures</b>			
<b>Core – will be tested on AIMS</b>			
PO 1.	Determine whether a given algebraic expression and a possible simplified form are equivalent (e.g., show that $(x + y)^2 = x^2 + y^2$ is invalid)	SE:	17 #16-21, 144 #36-42, 344 #16-36, 350 #19-42, 387 #67-68, 449 #58-61, 508 #48-49, 614-617, 622 #18-34, 642 #32-60
PO 2.	Determine whether a given procedure for solving an equation is valid	SE:	112-114, 117-120, 160-162, 165-168, 244-247, 474-476, 478-480, 483-485, 624-627, 668-671

### Codes Used for TWE Pages

EA	Error Analysis
ICE	In-Class Example
ML	Motivating the Lesson
OEA	Open-Ended Assessment
TE	Technology
TT	Teaching Tip