

# Illinois Learning Standards for Early and Late High School Correlated to *Glencoe Geometry*

Lessons in which the goals are a primary focus are indicated in **bold**.

Early High School Standard		Student Edition Lesson(s)*
<b>State Goal 6</b> Demonstrate and apply a knowledge and sense of numbers, including numeration and operations (addition, subtraction, multiplication, division), patterns, ratios and proportions.		
<b>6.A.4</b>	Identify and apply the associative, commutative, distributive and identity properties of real numbers, including special numbers such as pi and square roots.	2-6 <i>Glencoe Algebra 1:</i> 1-4, 1-5, 1-6, 8-3, 11-1, 11-2, 11-3, PS10
<b>6.B.4</b>	Select and use appropriate arithmetic operations in practical situations including calculating wages after taxes, developing a budget and balancing a checkbook.	<i>Glencoe Algebra 1:</i> 1-3, 1-4, 6-8
<b>6.C.4</b>	Determine whether exact values or approximations are appropriate (e.g., bid a job, determine gas mileage for a trip).	<i>Glencoe Algebra 1:</i> 1-3, 2-7, 4-1, 10-2, 12-4
<b>6.D.4</b>	Solve problems involving recipes or mixtures, financial calculations and geometric similarity using ratios, proportions and percents.	6-1, 6-2, 6-3 <i>Glencoe Algebra 1:</i> 3-6, 3-7, 3-9, 3-9F, 11-6, 12-8
<b>State Goal 7</b> Estimate, make and use measurements of objects, quantities and relationships and determine acceptable levels of accuracy.		
<b>7.A.4a</b>	Apply units and scales to describe and compare numerical data and physical objects.	1-2, 11-1, 11-2, 11-3, 11-4, 12-2, 12-3, 12-4, 12-5, 12-6, 12-7, 13-1, 13-2, 13-3, 13-4
<b>7.A.4b</b>	Apply formulas in a wide variety of theoretical and practical real-world measurement applications involving perimeter, area, volume, angle, time, temperature, mass, speed, distance, density and monetary values.	PS3, 1-6, 4-2, 8-1, 11-1, 11-2, 11-3, 11-4, 11-5, 13-1, 13-2, 13-3 <i>Glencoe Algebra 1:</i> 1-1, 2-7, 3-1, 3-8, 3-9, 3-9F, 5-3, 6-3, 11-1, 11-7, 12-5
<b>7.B.4</b>	Estimate and measure the magnitude and directions of physical quantities (e.g., velocity, force, slope) using rulers, protractors and other scientific instruments including timers, calculators and computers.	<i>Glencoe Algebra 1:</i> 4-2, 5-1, 5-2, 5-3, 5-5
<b>7.C.4a</b>	Make indirect measurements, including heights and distances, using proportions (e.g., finding the height of a tower by its shadow).	6-3, 6-5
<b>7.C.4b</b>	Interpret scale drawings and models using maps and blueprints.	6-1, 6-2, 6-3, 6-4, 13-4 <i>Glencoe Algebra 1:</i> 3-6
<b>7.C.4c</b>	Convert within and between measurement systems and monetary systems using technology where appropriate.	PS2 <i>Glencoe Algebra 1:</i> 3-8, 12-3, 12-4
<b>State Goal 8</b> Use algebraic and analytical methods to identify and describe patterns and relationships in data, solve problems and predict results.		
<b>8.A.4a</b>	Use algebraic methods to convert repeating decimals to fractions.	<i>Glencoe Algebra 1:</i> PS4

P = Preview Lesson, F = Follow-Up Lesson, PS = Prerequisite Skill Lesson

\**Glencoe Geometry* unless otherwise noted.

Number	Early High School Standard	Student Edition Lesson(s)*
<b>8.A.4b</b>	Represent mathematical patterns and describe their properties using variables and mathematical symbols.	6-1F, 6-6 <i>Glencoe Algebra 1:</i> 1-1, 4-8
<b>8.B.4a</b>	Represent algebraic concepts with physical materials, words, diagrams, tables, graphs, equations and inequalities and use appropriate technology.	Throughout <i>Glencoe Geometry</i> and <i>Glencoe Algebra 1</i>
<b>8.B.4b</b>	Use the basic functions of absolute value, square root, linear, quadratic and step to describe numerical relationships.	PS4, PS10 <i>Glencoe Algebra 1:</i> 2-1, 2-2, 2-7, 4-4, 6-5, 11-1
<b>8.C.4a</b>	Analyze and report the effects of changing coefficients, exponents and other parameters on functions and their graphs.	<i>Glencoe Algebra 1:</i> 5-2, 5-3F, 10-1F
<b>8.C.4b</b>	Apply algebraic properties and procedures with matrices, vectors, functions and sequences using data found in business, industry and consumer situations.	9-6, 9-7, 13-5 <i>Glencoe Algebra 1:</i> 1-8, 1-8F, 1-9, 1-9F, 4-7, 4-8, 10-7, 10-7F, 13-2
<b>8.D.4</b>	Formulate and solve linear and quadratic equations and linear inequalities algebraically and investigate nonlinear inequalities using graphs, tables, calculators and computers.	<i>Glencoe Algebra 1:</i> 3-1, 3-2, 3-3, 3-4, 3-5, 3-8, 3-9, 6-1, 6-2, 6-3, 6-4, 10-3, 10-3F, 10-4, 13-3F
<b>State Goal 9</b> Use geometric methods to analyze, categorize and draw conclusions about points, lines, planes and space.		
<b>9.A.4a</b>	Construct a model of a three-dimensional figure from a two-dimensional pattern.	13-1, 13-2
<b>9.A.4b</b>	Make perspective drawings, tessellations and scale drawings, with and without the use of technology.	1-1, 9-4, 9-5
<b>9.B.4</b>	Recognize and apply relationships within and among geometric figures.	4-1, 6-2, 8-4, 8-5, 10-1
<b>9.C.4a</b>	Construct and test logical arguments for geometric situations using technology where appropriate.	2-1, 2-2, 2-3, 2-4
<b>9.C.4b</b>	Construct and communicate convincing arguments for geometric situations.	2-1, 2-2, 2-3, 2-4, 2-5, 2-6, 4-2, 4-3, 4-4, 4-5, 4-6, 4-7
<b>9.C.4c</b>	Develop and communicate mathematical proofs (e.g., two-column, paragraph, indirect) and counter examples for geometric statements.	2-5, 2-6, 2-7, 2-8, 4-2, 4-3, 4-4, 4-5, 4-6, 4-7, 5-3
<b>9.D.4</b>	Analyze and solve problems involving triangles (e.g., distances which cannot be measured directly) using trigonometric ratios.	7-4, 7-5
<b>State Goal 10</b> Collect, organize and analyze data using statistical methods; predict results; and interpret uncertainty using concepts of probability.		
<b>10.A.4a</b>	Represent and organize data by creating lists, charts, tables, frequency distributions, graphs, scatterplots and boxplots.	2-5, 3-3, 3-4, 8-3, 8-5, 8-6, 9-3, 9-4, WebQuest 1 <i>Glencoe Algebra 1:</i> 1-8F, 1-9, 2-5, 5-7, 13-2, 13-3, 13-4, 13-5F, 13-5
<b>10.A.4b</b>	Analyze data using mean, median, mode, range, variance and standard deviation of a data set, with and without the use of technology.	<i>Glencoe Algebra 1:</i> 13-4, PS12

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<b>10.A.4c</b>	Predict from data using interpolation, extrapolation and trend lines, with and without the use of technology.	<i>Glencoe Algebra 1:</i> 5-4, 5-7
<b>10.B.4</b>	Design and execute surveys or experiments, gather data to answer relevant questions, and communicate results and conclusions to an audience using traditional methods and contemporary technology.	WebQuests 1-4 <i>Glencoe Algebra 1:</i> 13-1, WebQuests 1-5
<b>10.C.4a</b>	Solve problems of chance using the principles of probability including conditional settings.	11-5 <i>Glencoe Algebra 1:</i> 14-2, 14-3
<b>10.C.4b</b>	Design and conduct simulations (e.g., waiting times at restaurant, probabilities of births, likelihood of game prizes), with and without the use of technology.	<i>Glencoe Algebra 1:</i> 14-5
<b>10.C.4c</b>	Propose and interpret discrete probability distributions, with and without the use of technology.	<i>Glencoe Algebra 1:</i> 14-4

The following Illinois Learning Standards for Late High School are also addressed in *Glencoe Geometry*.

Number	Late High School Standard	Student Edition Lesson(s)
<b>6.C.5</b>	Determine the level of accuracy needed for computations involving measurement and irrational numbers.	1-2
<b>6.D.5</b>	Solve problems involving loans, mortgages and other practical applications involving geometric patterns of growth.	6-6
<b>7.B.5</b>	Estimate perimeter, area, volume, and capacity of irregular shapes, regions and solids and explain the reasoning supporting the estimate.	1-6, 11-4, 13-1, 13-2, 13-3, 13-4
<b>7.C.5b</b>	Determine how changes in one measure may affect other measures (e.g., what happens to the volume and surface area of a cube when the side of the cube is halved).	12-2, 12-3, 13-1, 13-4
<b>8.A.5</b>	Solve mathematical problems involving recursive patterns and use models that employ such relationships.	6-6
<b>9.A.5</b>	Use geometric figures and their properties to solve problems in the arts, the physical and life sciences and the building trades, with and without the use of technology.	Throughout <i>Glencoe Geometry</i>
<b>9.B.5</b>	Construct and use two- and three-dimensional models of objects that have practical applications (e.g., blueprints, topographical maps, scale models).	WebQuest 4
<b>9.C.5a</b>	Perform and describe an original investigation of a geometric problem and verify the analysis and conclusions to an audience.	WebQuests 1-4
<b>9.C.5b</b>	Apply physical models, graphs, coordinate systems, networks and vectors to develop solutions in applied contexts (e.g., bus routing, areas of irregular shapes, describing forces and other physical quantities).	9-6, 11-4

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