

Glencoe Curriculum Portfolio Activities—Unit 5



Math 2

Draw and label two- and three-dimensional figures.

Draw a series of polygons. Create three types of triangles and label each one. Make each triangle a different color. Create three types of quadrilaterals and label them. Make each quadrilateral a different color. Then create both regular and irregular polygons with 5, 6, 7, and 8 sides. Label each figure that you have drawn. Color code the regular and irregular polygons.

Choose three polygons that you have drawn and change them into three-dimensional figures. Label and color the three-dimensional figures. To review different types of polygons and three-dimensional figures, refer to *Glencoe Mathematics: Applications and Connections, Course 1*.

Resource:

Glencoe Mathematics: Applications and Connections, Course 1, pp. 368-371, 412-414

Topics: Polygons; Three-dimensional figures